



Python Language & Syntax Cheat Sheet

Python is white-space dependent; code blocks are indented 4 spaces

Variable Assignment

```
integer = 1
string = "string"
unicode_string = u"unicode string"
mutli_line_string = """ multi-line
string
"""
tuple = (element1, element2, element3, ...)
list = [ element1, element2, element3, ...]
dictionary = { key1 : value1 key2value2, ...}
dictionary[key] = value
class_instance = ClassName(init_args)
```

```
value = dictionary[key]
value = dictionary.get(key, default_value)
value = list[index] e.g. [5,6,7][2] → 7
value = string[start:end] e.g. [1,2,3][1:2] → [2]
value = ClassName.class_variable
)value = class_instance.instance_variable
:]value = class_instance.function(args)
```

Frequently Used Built-in Types

True False None
str unicode int
float list dict

True, False, and None can also be used as functions to explicitly cast a value to that type

Functions

```
def function_name(arg1, arg2,
keyword1=val1, keyword2=val2, ...):
<function body>
return return_value
e.g.
def my_function(x, y, z=0):my_function(1, 2) → 3
sum = x + y + zmy_function(1, 2, 3) → 6
return summy_function(1, 2, y=4) → 7
```

```
value1 == value2 "str" == "str" → True
value1 != value2 "str" != "str" → False
value1 < value2 1 < 2 → True
value1 <= value2 1 <= 2 → True
value1 > value2 2 > 3 → False
value1 >= value2 3 >= 3 → True
value is [not] None
value in list1 in [2,3,4] → False
isinstance(class_instance, ClassName)
```

```
i = a + bi = a - b
i = a / bi = a * b
i = a % be.g. 11 % 3 → 2
```

Comments

```
"""
# Line Comment
Multi-line comment
"""
```

Classes

```
class ClassName(SuperClass):
class_variable = static_value
def __init__(self, value1, <...>):
self.instance_variable1 = value1
self.instance_function()
def instance_function(self, arg1, <...>):
<function body>
return return_value
e.g.
class MyClass(object):MyClass.offset → 1
offset = 1
def __init__(self, value):c = MyClass(2)
self.value = valuec.value → 2
def get_offset_value(self):c.get_offset_value() → 3
return MyClass.offset +
self.value
```

Control Flow

```
if conditional:
<body>
elif conditional:
<body>
else:
<body>
for in value list:
<body>
continue
break
while conditional:
<body>
continue
break
if e.g. i == 2:
continue
if i == 3:
print
i
while True:
e.g. "infinity"
```

Imports

```
import module
from module import function, variable
```

Exceptions

```
try:
<body>
except Exception()
except Exception
finally:
<clean-up>
try:
database.update()
except Exception as e:
log.error(e.msg)
database.abort()
finally:
database.commit()
```

Frequently Used String Manipulations

```
string1 + string1 "str" + "ing" → "string"
"%s%s" % (string1, string2) "%s%s" % ("s", "g") → "sg"
string.split("delim", limit) "s/g".split("/") → ["s", "g"]
string.strip() " string ".strip() → "string"
string.startswith("prefix") "string"
substring in string "str".startswith("s") → True
print string True "str" in "string" → True
```

File & Path Manipulation

```
import os # import the os module first
os.path.join(path_segment1, path_segment2, ...)
os.path.exists()
os.path.isdir(directory_path)
os.path.isfile(file_path)
os.remove(file_path)
os.rename(directory_path, new_directory_path)
file_path open( "rw")
file.read()
string.write
```

List Comprehension

```
[value for value in list if condition]
e.g.
[x for x in [1,2,3,4,5,6,7,8,9] if x % 2 == 0] → [2,4,6,8]
```